

GAME BOY ADVANCE  
GAME

# charlie AND THE CHOCOLATE FACTORY™

AGB-BCFE-USA



Instruction Booklet



GS  
GLOBAL STAR SOFTWARE

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

## **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**

**Altered vision**

**Eye or muscle twitching**

**Involuntary movements**

**Loss of awareness**

**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

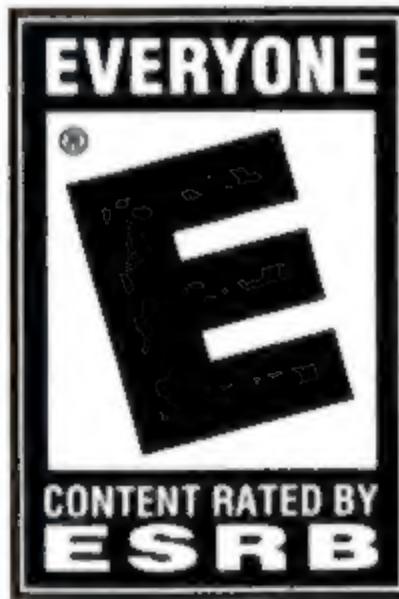
To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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*Rev-D (L)*

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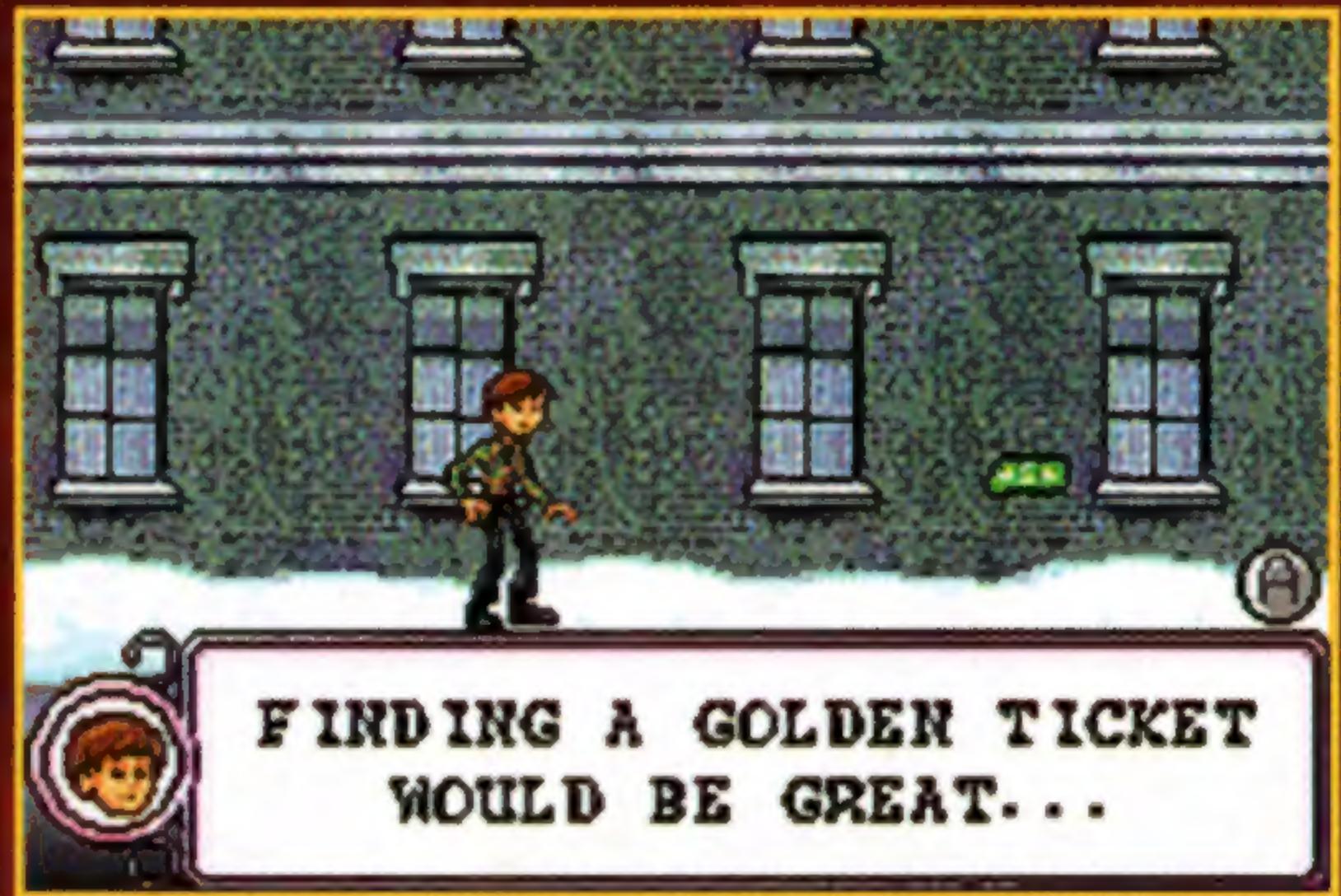
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# Introduction

This is the story of an ordinary little boy named Charlie Bucket. He is not faster, or stronger, or more clever than other children. Indeed, Charlie is barely strong enough to stand in the wind. His family is not rich, or powerful, or well-connected. In fact, they barely have enough to eat. Yet Charlie Bucket is the luckiest boy in the entire world. He just doesn't know it yet.

Unseen for years, Willy Wonka, the world's greatest candy maker, has decided to invite five (and only five) children into his fantastic chocolate factory. Five Golden Tickets have been hidden beneath the wrappers of five ordinary Wonka bars - and the lucky children who find them are to be taken on a personal tour of the factory by Mr. Wonka himself. But the luckiest child of them all will receive an extra special prize, beyond anything you could ever imagine.



# Starting a Game

From the Title Screen press START to go into the Main Menu. Use the +Control Pad to move the cursor up and down on NEW GAME, LOAD GAME, and OPTIONS. Press the A Button to select the options.

**NEW GAME** Starts a new game

**LOAD GAME** Loads a previously saved game

**OPTIONS** Allows the player to adjust Difficulty, Sound, Music and view Credits

## Game Types

**ADVENTURE** Play as Charlie and join him on his adventures in the chocolate factory

**MINI-GAMES** Play mini-games during the Adventure mode

**OOMPA-LOOMPA** View bonus images unlocked during the Adventure mode

**ALBUM**



# Game Controls



<b>Run</b>	Press the +Control Pad in the direction you would like Charlie to go.
<b>Look Up</b>	Press Up on the +Control Pad
<b>Crawl/Look Down</b>	Press Down on the +Control Pad
<b>Jump</b>	A Button
<b>Action (Read/Talk/Throw)</b>	B Button
<b>Push Movable Objects</b>	Press and hold the B Button and push Left or Right on the +Control Pad
<b>Sneak</b>	Press and hold the R Button to sneak past resting robots

## Special Controls

Charlie can ask the Oompa-Loompas to follow him around the factory and help him with various tasks.



**Ask the Oompa-Loompa to Follow/Stop/Crawl/Mount and Pedal on Sweetcycle:  
L Button**



**Ask the Oompa-Loompa to Perform Special Tasks (i.e., fix a broken switch with a wrench, break a Rock-Candy wall with a Candy Breaker, plant a Jelly Bean, etc.):  
B Button**

**Push Hairy Oompa-Loompa:**  
Press and hold the B Button and press Left or Right on the +Control Pad

# Pause Menu

While playing the game, press START to access the Pause Menu. Once you have entered the Pause Menu: Select CONTINUE to return to the game.

Select EXIT GAME to return to the Main Menu.

Pressing the B Button will also exit the player back to the game.

You can also view the remaining number of tries, number of Square Candies That Look Round collected, and the W-O-N-K-A Letters collected in the Pause Menu.



## Collectables, Candy Powers, and Oompa-Loompa Tools

Here are some of the items Charlie may find in the game. Charlie will need to pick them up in order to solve puzzles. Some will unlock bonus items!

### Collectables

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#### Square Candies That Look Round

Collect 25 Square Candies That Look Round to unlock an item in your Oompa-Loompa Album. Find the entire collection to complete your album!

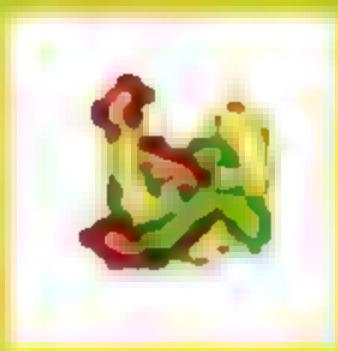


#### W-O-N-K-A Letters

Spell out WONKA by finding all the letters to unlock mini-games!

## Candy Powers

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### Wriggle-Sweets

Toss Wriggle-Sweets at Grabberbots to distract them.



### Speed Taffy

For an extra speed boost, eat a Speed Taffy.



### Exploding Candy

Toss Exploding Candy at Scrubberbots or at Rock-Candy walls.



### Everlasting Gobstoppers

Be sure to catch any Everlasting Gobstoppers for extra tries!



### Fizzy Lifting Drinks

Pick up Fizzy Lifting Drinks. They make you fly!



### Wonka Bars

If you start losing your energy, a Wonka bar will fill you up with energy.

## Oompa-Loompa Tools

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### Candy Balloon

Give an Oompa-Loompa a Candy Balloon and see what happens!



### Candy Breaker

Hand an Oompa-Loompa a Candy Breaker to break through Rock-Candy walls.



### Wrench

Find a wrench for an Oompa-Loompa and he'll help you fix broken switches.

# Charlie and Company

## Charlie Bucket

This is the story of an ordinary little boy named Charlie Bucket. He is not faster, stronger, or cleverer than any other child. His family is not rich, or powerful, or well-connected. But for what Charlie lacks in strength or riches, he more than makes up with heart and spirit. He is never afraid to put himself in harm's way in order to help somebody else out. When he finds himself in impossible situations, he never gives up.

*The player controls Charlie throughout the game.*

## Willy Wonka

Mr. Wonka is an extraordinary man who owns the most fantastic chocolate factory. For some mysterious reason he has decided to hold a contest and randomly insert five Golden Tickets into his Wonka bars. Children lucky enough to find the Golden Tickets are invited to visit and explore his



factory. Every winning child will be escorted home by a procession of large trucks, each one filled with all the chocolate one could ever eat! However, one of the children will receive an extra prize beyond anyone's wildest imagination!

***Mr. Wonka will help Charlie figure out what he needs to do.***

### ***Grandpa Joe***

Grandpa Joe is 96 years old, yet still approaches life with childlike zeal and optimism. He used to work for Willy Wonka until Wonka decided to close the factory doors. He returns to the factory to accompany Charlie on the tour.

***Grandpa Joe will appear from time to time to give Charlie hints and tips.***



## **Augustus Gloop**

Augustus is a gluttonous boy. He ate so many Wonka bars a day, it was almost impossible for him not to find a Golden Ticket.



## **Veruca Salt**

Veruca is a spoiled girl who always gets what she wants. Her father converted his entire peanut packing operation and had all of his workers open thousands of Wonka bars to look for the Golden Ticket. Naturally, after Veruca gets the Golden Ticket, she wants another pony.



## **Violet Beauregarde**

Violet is a super-competitive girl who sees winning as the most important thing in life. She is even a junior world-



champion gum chewer! But when she heard about Willy Wonka's contest and the special prize, she decided to switch to candy bars (until she won a Golden Ticket, at least!).

### **Mike Teavee**

Mike is smarter than the average kid. The trouble is, he KNOWS he's smarter than everyone and sneers at people he thinks are beneath him. Mike found his Golden Ticket by tracking manufacturing dates, the weather, and the stock market.



### **Oompa-Loompas**

Oompa-Loompas are the workers in Willy Wonka's Chocolate Factory, imported directly from Loompaland.



# Charlie's World

## In Town

One afternoon, Charlie's eyes are caught by a piece of paper lying in the gutter. It's a ten dollar bill! He looks around to see if anybody has just dropped it. Not! Then it's his! Now, if he can only catch it as it flutters away in the wind, he'll be able to buy himself something to eat and silence his grumbling belly!



## The Chocolate Room

Charlie is invited along with four other children to tour Wonka's Chocolate Room. Charlie will discover Foompa-Loompas and other strange and wonderful things in the Chocolate Room.



## The Chocolate Riverbank

Augustus has fallen into the chocolate river! Charlie must chase him down before it's too late!



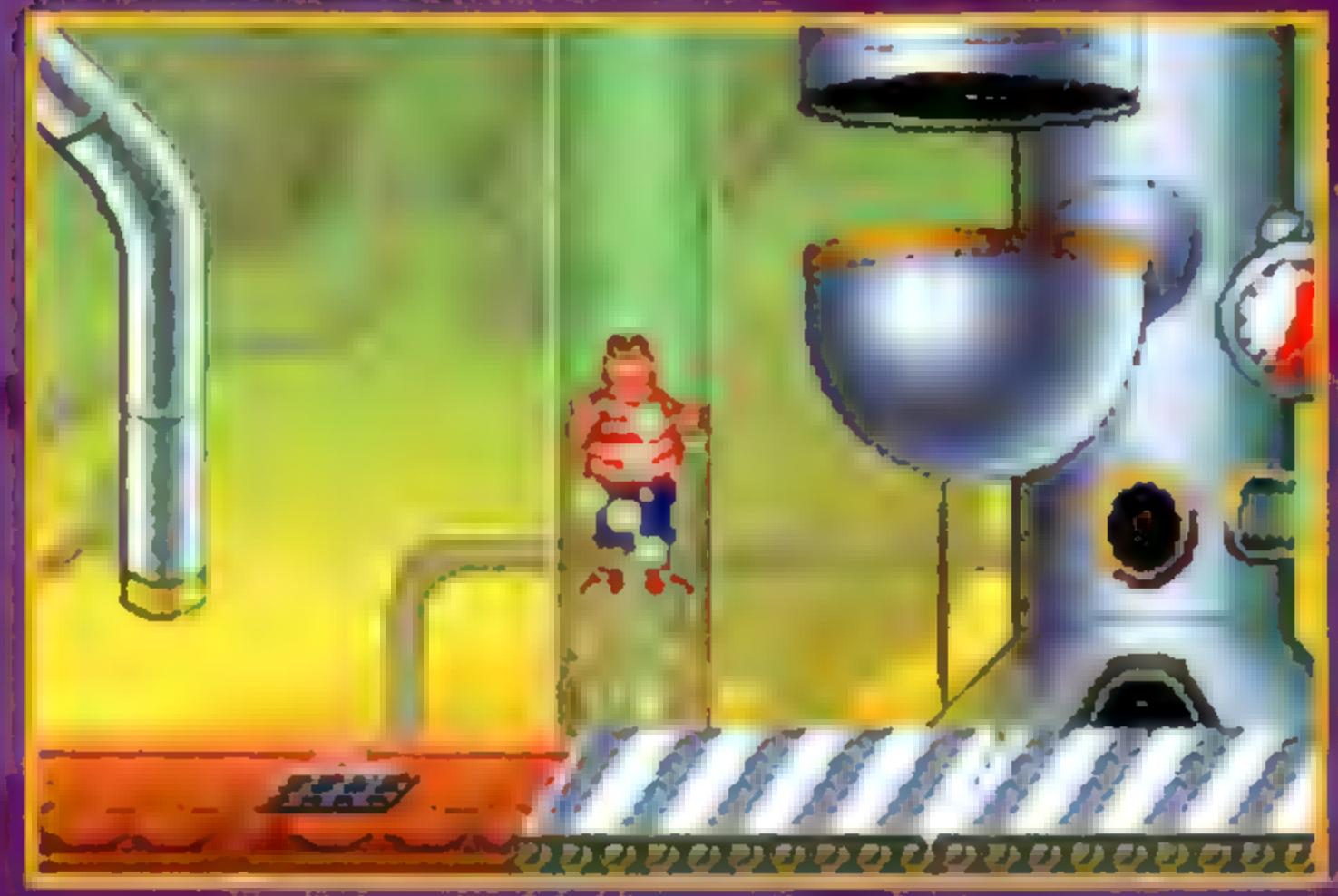
## The Wriggle-Sweets Room

In order to get to the Fudge Room to save Augustus, Charlie must pass through the Wriggle-Sweets Room. Find four mechanical parts to fix the Wriggle-Sweets machine on your way!



## The Fudge Room

Oh no! Augustus is about to be sucked into the fudge machine! Charlie must overload the fudge machine and rescue Augustus.



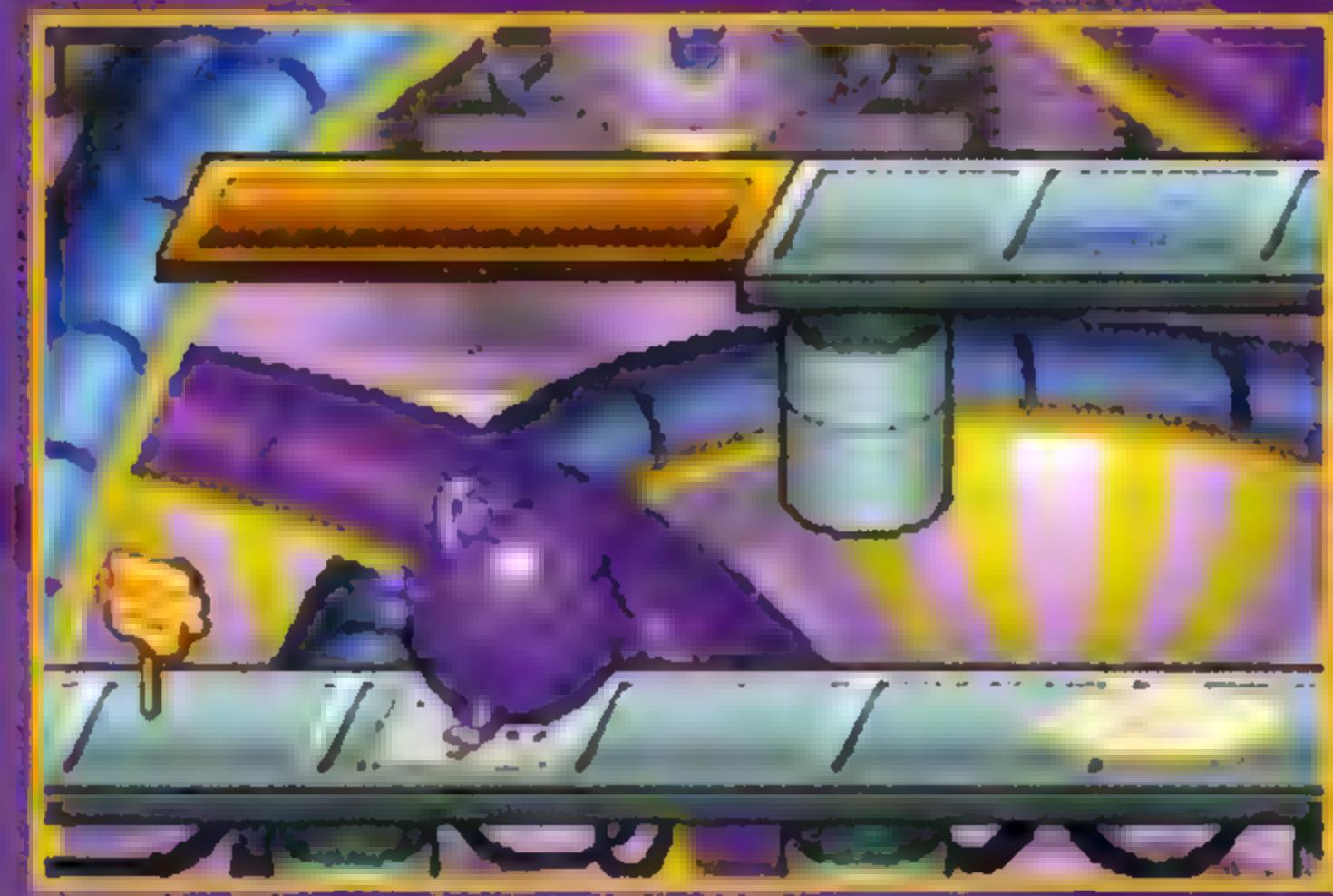
## The Inventing Room

Violet has accidentally broken the Jelly Bean machine on the way out of the Inventing Room. Charlie must track down the spare parts to get it working again!



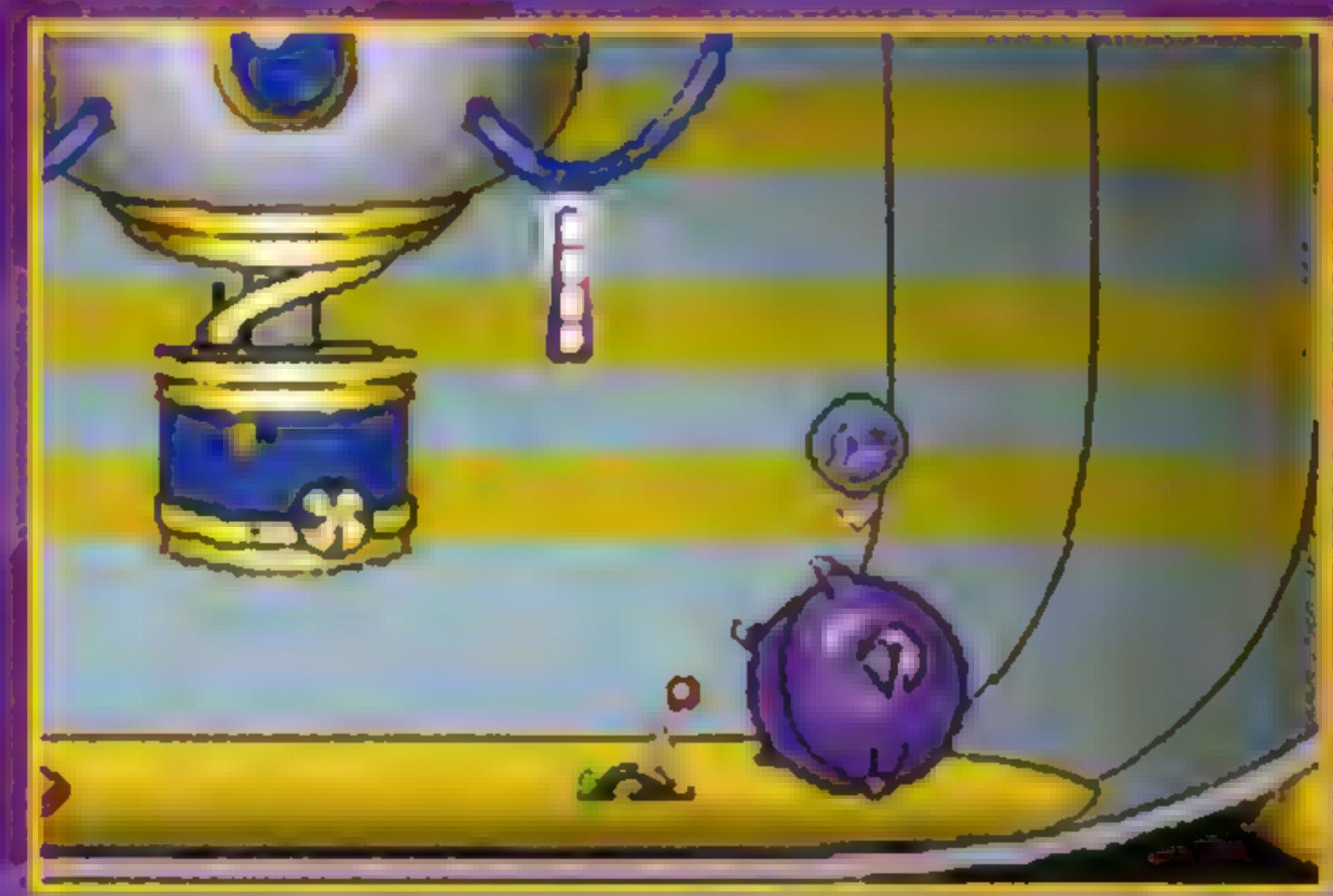
## To the Juicing Room

Overcome obstacles and not move to walk to the Juicing Room.



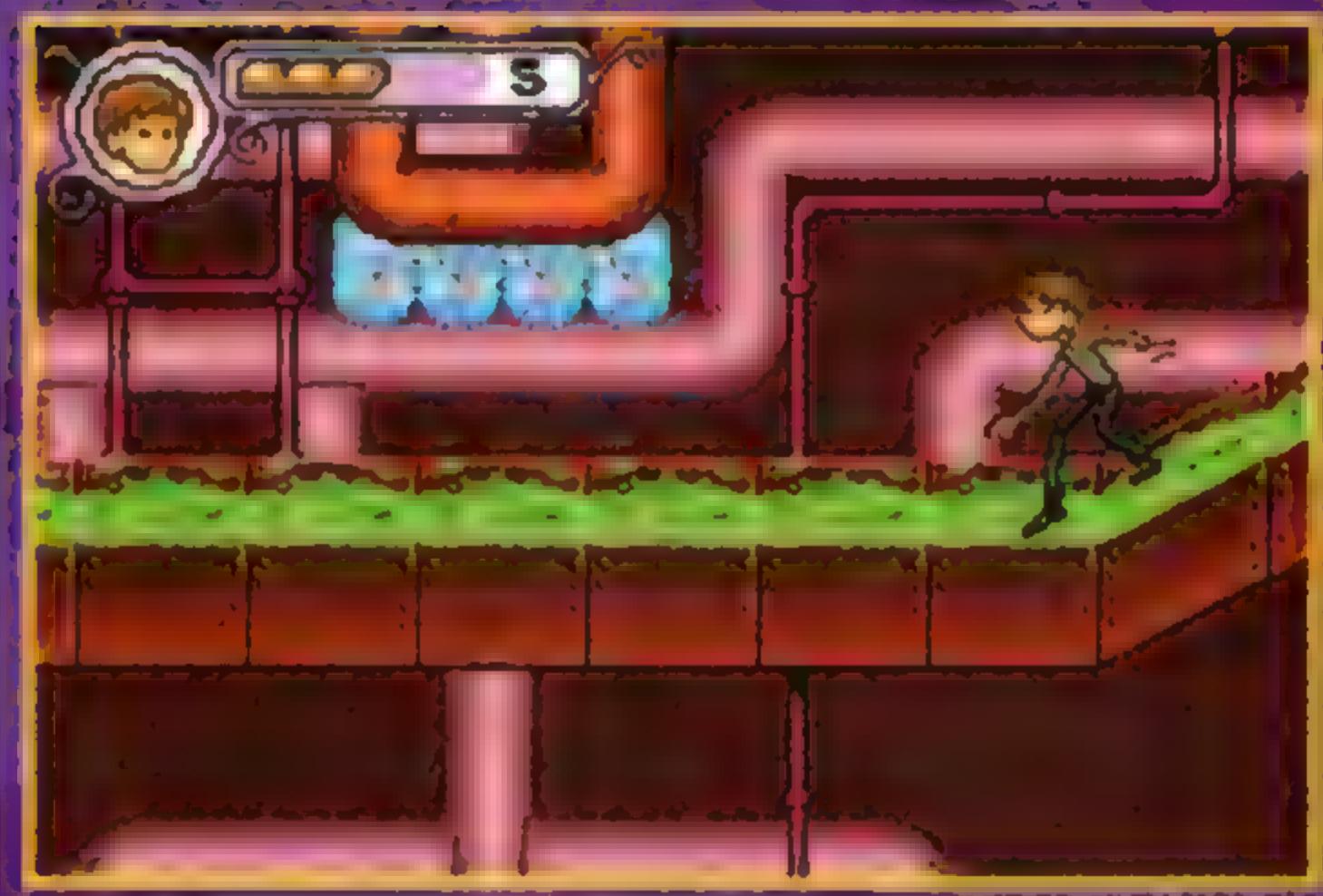
## The Juicing Room

Violet must be juiced in order to return to normal size. Activate the Juicing Machine!



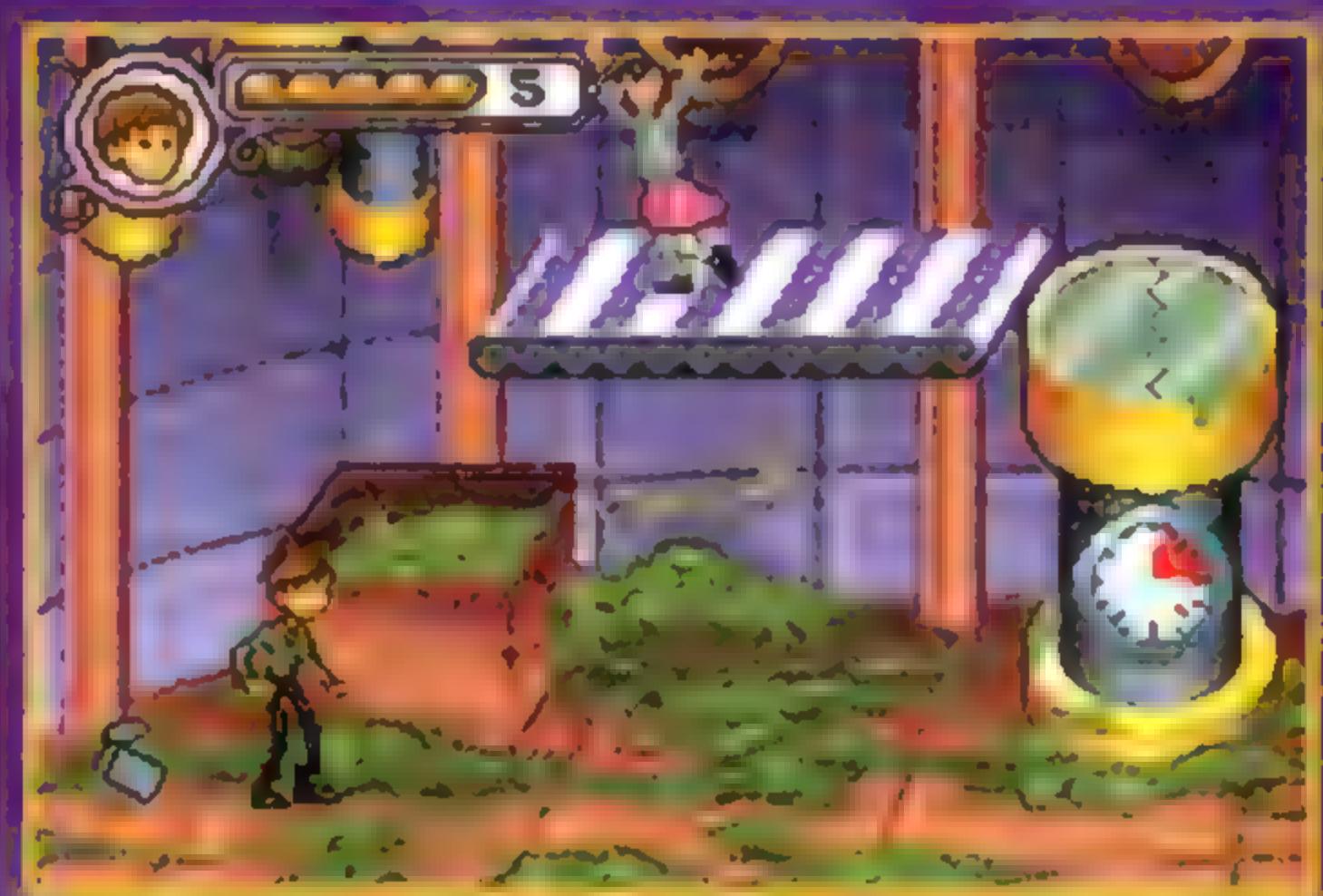
## Nut Room Garbage Chute

Veruca has fallen down the garbage chute and is headed for the incinerator. Charlie must get to the bottom of the garbage chute to save her.



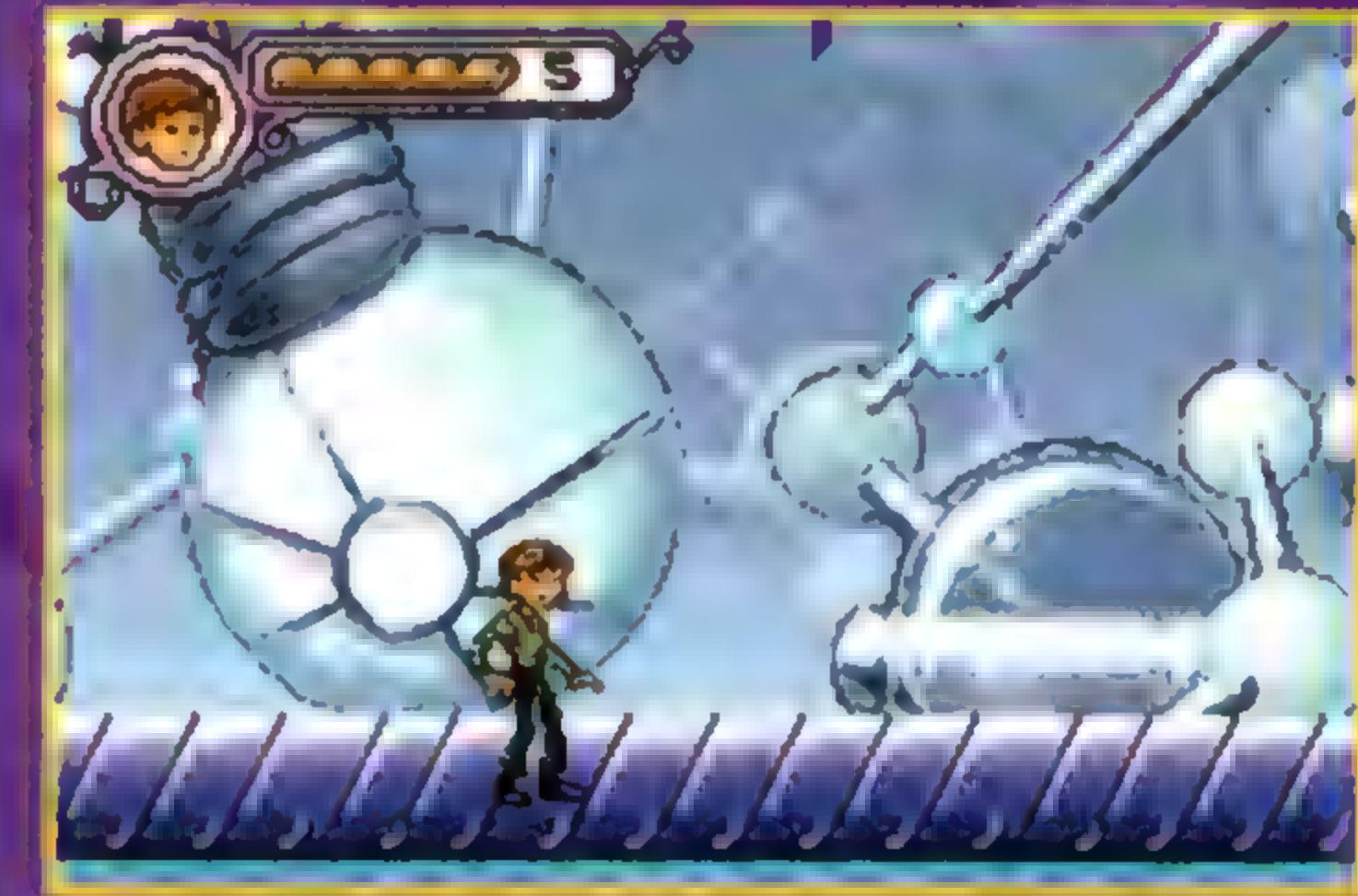
## The Garbage Pipe

Charlie has finally caught up with Veruca in the main Garbage Pipe. Now he needs to help her escape from the garbage collection machine.



## The Fizzy Lifting Room

Charlie walks into the Fizzy Lifting Room and finds a drink that gives you a truly uplifting experience—a Fizzy Lifting Drink! In the meantime, Mike has reprogrammed the Exploding Candy machine and broke it in the process. Charlie must fix the Exploding Candy machine before joining up with Mike Teavee in the Television Room.



## The Television Room

Mike had wanted to be the first person to be sent by television. Now he's stuck inside the Television Chocolate System Network, and Charlie will have to use all the tricks he's learned so far to fix things and find out where Mike has gone.



## Television Maze

It turns out that Mike has landed in a video game. Now Mike is trapped and Charlie must play the game to get him out.



## Over the Town

The Great Glass Elevator has successfully broken through the roof of the chocolate factory and is flying high above the town. Charlie now needs to go to his house, where he can tell his parents and other grandparents about his adventures.



# Bonus Mini-Games

## Lift-A-Loompa

Use the fudge dipper to fish Oompa-Loompas out of a vat of fudge.

## Blueberry Jam

Use the trampoline to bounce the Oompa-Loompas to the Juicing Room.

## Nut Room Chaos

Toss the nuts to squirrels and avoid the Scrubberbots.

## Chocolate Broadcast

Transmit chocolate treats via Television Chocolate by aiming your chocolate to land next to two others of the same kind.

## Shipping and Receiving

Help Oompa-Loompas send out candy boxes in the Shipping and Receiving department.

# Credits

Developed by  
**DIGITAL ECLIPSE**

Lead Programmer  
Cathryn Mataga

Additional  
Programmers  
Mike King  
Guy Somberg

Lead Artist  
Dean Lee

Additional Artists  
Keith Erickson  
Sarah Forrester  
Peter Overstreet  
Daniel Shallock

Lead Designer  
Bill Schmidt

Additional Design  
Aaron Keppel

Sound  
Bob Baffy

<

20

Associate Producer  
Jaime Gonzalez

Producer  
Granted Savage

Senior Producer  
Steven Kovensky

President  
Andrew Ayre

Chief Executive  
Officer  
Jon Goldman

Chairman  
Mark Loughridge

Chief Technical  
Officer  
Jeff Vavasour

Chief Financial  
Officer  
Larry Kelly

**Special Thanks:**  
Bill Baffy  
Patrick Baggatta  
Boyd Burggrabe  
Bridget Erdmann

TileKiller by  
Dan Filner

Published by  
**GLOBAL STAR**  
A Division of  
Take-Two Interactive  
Software, Inc.

General Manager,  
2K Games West  
Bill Gross

Senior Vice President  
of Publishing  
Christoph Hartmann

Vice President  
of Publishing  
Steve Glickstein

Vice President  
of Publishing  
Susan Lewis

Producer  
Kaoru Koda

Associate Producer  
Andy Pan

Product Development  
Coordinator  
David Barksdale

Licensor Approval  
Consultant  
Michael Sequeira

Quality Assurance  
Director  
Michael Motoda

Quality Assurance  
Lead Tester  
Christian Lee

Quality Assurance  
Senior Tester  
Mike Nehme

Quality Assurance  
Standards Tester  
Abraham Muñoz

Quality Assurance  
Team  
Dimitri Becerra  
Isaac Lim  
Juan Luis Flores Jr.

Additional Quality  
Assurance Testers  
Matt Reilly  
George Perez  
Adrian J. Place  
John Langkusch  
Dan Eguia

Director of  
Business  
Development  
Andy Babb

Business  
Development  
Coordinator  
Lydia Jenner

Director of  
Marketing  
Jean Raymond

Marketing  
Product Manager  
Scott McCarthy

Marketing  
Coordinator  
Kristin Ladner

Director of  
Marketing  
Services  
Dorian Rehfield

PR Manager  
Matt Schlosberg

Associate PR  
Manager  
Jason Bergman

**AV Producer/Editor**  
David Saperstein  
**Graphic Designer**  
Fernando Muñoz  
**Production Artist**  
Marti Lou Maimoni  
**Vice President of Operations**  
Lorena Billig  
**Operations Analyst**  
Julian Purcell  
**Director of Human Resources**  
Suzanne Cantey  
**Network Administrator**  
Mick Fagre  
**Network Technician/ Product Support**  
Adam Birstock  
**Production Team**  
Andrea Borzuku  
Eric Duncan  
Daniel Einzig  
Jennifer Kolbe  
Richard Kruger  
Merja Reed  
Sarah Seaby

**European Shadow Producer**  
Dan Bailie  
**European Shadow Assistant Producer**  
Mark Ward  
**Localization Team**  
Chris Madgwick  
Laura Battistuzzi  
Maike Köhler  
**Script Writers**  
Micah Wright  
Jay Lender  
**DAHL & DAHL LTD**  
Amanda Conquy  
Dominic Gregory  
Michael Siegel  
(Michael Siegel Associates)  
For more info go to:  
[www.roalddahl.com](http://www.roalddahl.com)  
**Creative Consultants for Dahl & Dahl Ltd**  
Matt Wolf  
Ian Verchere

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High Voltage Software, Inc.  
Tim Burton  
Johnny Depp  
Derek Frey  
INFINITUM NIHIL  
Christi Dembrowski  
Norman Todd  
Tracey Jacobs  
Brent Weinstein  
Mike Simpson  
Howard Kaufman  
John LaViolette  
Jake Bloom  
Michael Schenkman  
Melanie Cook  
Kathy Hallberg  
Brian Etheridge  
**WARNER BROS. INTERACTIVE ENTERTAINMENT**  
**Producers**  
Heidi Behrendt  
Louise McTighe  
**Associate Producer**  
Jeff Nachbaur

**Director, Production**  
Jonathan Eubanks  
**VP, Production**  
Philippe Erwin  
**Manager, Rights & Clearances**  
Karen Pierson  
**Marketing Manager**  
Stephanie Johnson  
**Senior Marketing Coordinator**  
Marielle Henault  
**Public Relations Manager**  
Remi Sklar  
**Director of Sales and Business Development**  
Scott Johnson  
**Senior Vice President**  
Jason Hall

**Special Thanks**  
Debra Baker  
Jacques Barreau  
Wendy Bozzi  
Tim Burton  
Aimee Chaouch  
Amanda Conquy  
Grant Duncan  
Albert Fernandez  
Amber Fredman  
Derek Frey  
Jess Garcia  
Ray Gillon  
Dominic Gregory  
Niki Judd  
Kevin McCormick  
Alex McDowell  
Kristin Moffett  
Xochitl Ruiz  
Michelle Shnaider  
Michael Siegel  
Steve Southgate  
Michael Steuerwald  
Jai Ubhi  
Village Roadshow Pictures  
Nathan Whitman  
Geraldine Wong  
WBIE Production Team

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